

Rules and Etiquette



Basic Rules

- **Hunting Animals with a bow is Illegal in Ireland**
- Check equipment before use
- All arrows should be marked {name, club, and number}
- Always obey line captains' commands
- Never place an Arrow in a bow until you are ready to shoot it
- Never loose an arrow when you cannot see where it will land
- Never loose an arrow straight in the air
- Never point a bow in anyone's direction
- Never run in the Archery range
- Watch for other archers when pulling arrows
- No Archer may cross or lean over the shooting line until the collect command is sounded
- Always be respectful of others
- Wear clothing appropriate to the shoot. (Indoor/Outdoor)
- Long hair to be tided back
- Do not use or touch other people's archery equipment without their permission
- Never Stand forward or to the side of an archer about to shoot
- Never walk backward on a course even after the shoot has finished
- At least one Adult Archer must stand in front of the target while other archers are searching for arrows. Once another group is at the peg cease searching and move on to the next target.
- Always keep to the marked path
- Juniors and cubs should never leave a group without an adult's permission
- Archers under sixteen are not allowed to carry knives
- Smoking on the course is not permitted except in designated areas.
- Be aware of groups behind and in front of your group
- Whistles are mandatory
 - a. One long blast Start
 - b. Two short blasts repeated Stop
 - c. Three short blasts repeated Help (only if you or your group requires help)

Procedures and Etiquette at competitions

- Target Groups consist of 3-6 people (normally 4)
Children should always in a group with their nominated guardian or Parent
- Groups are made up of a Target Captain, 2 Scorers and the remaining members are Arrow Searchers
- Target Captain responsibilities
To make sure the group follow the course rules and behave in a safe and fair manner.
To judge arrow values except their own
To make sure scores cards, signed and correct
- A group should stay together if someone leaves shooting is suspended until the group is complete
- An Adult must accompany juniors and cubs when leaving the group
- A group should not hold up another group. One group may by agreement pass another.
- If you loose an arrow at a target – make a note of which target for later, NEVER hold another group up hunting for arrows
- Two scores are need for 'Record Rounds'
- Score first then look for missing arrows
- Watch other group members arrows in flight, it will help to find them if the target is missed
- No arrow in the target should be touched until scoring is complete
- Order of shooting is in rotation unless otherwise agreed
- Two archers may shoot at the same time if safe to do so
- Have a chat and a laugh on your way around the course but remember to be quite while others are shooting
- No littering on the course or at the base camp

Marking Arrows

Every arrow shot must be clearly marked with the contestant's name or initials.

All arrows must be clearly marked so as to indicate the order in which they were shot. If an error occurs, the group must be informed before the next arrow is shot for the incorrectly shot arrow to score.

There are a lots of ways of doing this the easiest is a sharpie and write your name one of the vanes and the number on an other vane only number up the minimum number of arrows you need e.g. for 2 for a 2 arrow round, 3 for a 3 etc.... and bring the sharpie with you and if you break or loose one of your competition arrows you can replace it easily with a spare one.

Pulling Arrows

Safety first

When removing arrows, make sure no one is standing behind the arrow. When an arrow gives way while you're yanking on it. Anyone standing near your arrow nock could get jabbed by the nock. Likewise, you could hurt yourself if you pull out a knife to help remove your arrow after shooting into a nearby tree or wooden target stand. Even the most expensive arrow isn't worth getting gashed. Keep the knife in your pocket and try the tips below.

Get a grip

When pulling arrows, a good grip makes all the difference. Try an arrow puller, which is a rubber tool that gives you a better, more secure hold on the arrow shaft. Try using both hands or ask a friend to grab the arrow to double your force..

Another trick is to twist the arrow before pulling, which breaks the target's grip on the arrow and lets it slide out.

Saving errant Arrows

When you miss a target and your arrow sticks into a tree or wooden target stand, two techniques can save your arrow. First, gently wiggle the arrow side to side to create space between the wood and your arrow. Be patient and do not put too much pressure on the arrow shaft.

If that doesn't work, use a flathead screwdriver/chisle to open the grain one or both sides of the shaft, and wiggle and pull the arrow gently out of the wood.

There is never any reason to hack and gouge your arrow from the wood.

Going to a Shoot



What to bring to Shoot

- Arrows – Marked
- Quiver
- Bow
- Tabs/Gloves
- Arm guard
- Arrow Rake
- Arrow puller
- Whistle (mandatory)
- Binoculars
- Pen
- Proof of IFAF membership
- Boots or soft soul shoes(indoors)
- Food
- Drinks
- Rain Gear
- Insect repellent
- Sunscreen
- Small basic first aid kit (plasters, antiseptic wipes)
- Archery repair kit (nocks, points, plyers, glue sticks lighter)

Registration Cards

Come in many shapes and sizes but they all want the same basic information

Your Name, Your Club, Your IFAF Membership Number

Under 17's Have to nominate a shoot guardian (parent or another Adult Archer that will be responsible for them during the shoot)

Your Age Group

Beavers	B	4 -7yrs
Cubs	C	8-12yrs
Junior	J	13-16yrs
Young Adult	YA	17-20yrs
Adult	A	21-54yrs
Veteran	V	55-64yrs
Senior	S	65 and over

Your Gender **M** Male
 F Female

Your Bow style

If you are unsure ask one of the coaches and they will let you know which one you shoot.

Historical Bow	HB	must be made of traditional materials
Barebow Compound	BB-C	compound bow without all the bells and whistles
Barebow recurve	BB-R	recurve bow, no balance bars and sights, string walk
Longbow	LB	1- or 2-piece wooden bow not recurved.
Bowhunter unlimited	BU	comp, short balance bar and sight no release aid
Bowhunter limited	BL	comp, short balance bar, no sights with release aid
Bowhunter Compound	BH-C	comp, no sights, short balance bar no release aid
Bowhunter Recurve	BH-R	recurve short balance bar, no sights or string walking
Freestyle Limited Comp,	FS-C	comp, all the bells and whistles, but no release aid
Freestyle Limited Rec.	FS-R	recurve with all the bells and whistles
Freestyle Unlimited	FU	comp with all the bells and whistles
IFAA TRAD	TR	wooden recurve and arrows (feathered) shoot off shelf
IFAF TRAD	TR(IFAF)	as above only wooden feathered arrows

The Letters in red give you your style for example:

A 6-year-old boy shooting barebow recurve would be **BMBB-R**

NAME		MEMBERSHIP #	
CLUB			
Under 17's. Specify Shoot Guardian here:			
<i>Circle applicable details:</i>		<i>Medal opt-out. Put 'X' here:</i>	
SENIOR* (>= 65 yr)	VETERAN* (55 - 64 yr)	ADULT (21 - 54 yr)	YOUNG ADULT* (17 - 20 yr)
JUNIOR (13 - 16 yr)	CUB (8 - 12 yr)	BEAVER** (4-7 yr)	MALE FEMALE
* Optional / Official (IFAA). Can use ADULT. ** Optional / IFAF only. Ineligible for Records/Gains/League. Can use CUB			
HISTORICAL BOW (HB)	BAREBOW COMPOUND (BB-C)		BAREBOW RECURVE (BB-R)
LONGBOW (LB) (FLATBOW (FB))		BOWHUNTER UNLIMITED (BU)	BOWHUNTER LIMITED (BL)
BOWHUNTER COMPOUND (BH-C)		BOWHUNTER RECURVE (BH-R)	
FREESTYLE LIMITED COMPOUND (FS-C)		FREESTYLE LIMITED RECURVE (FS-R)	
IFAF TRAD RECURVE	IFAA TRAD RECURVE (TR)	FREESTYLE UNLIMITED (FU)	

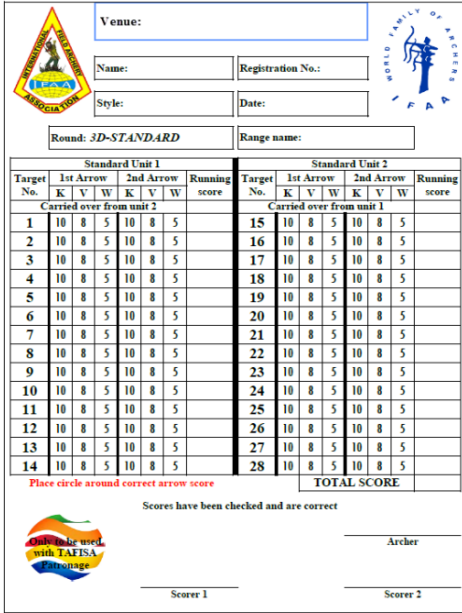
Trad TR(IFAF) and Beavers categories in Irish competitions and do not exist as categories in international or UKFAC competitions and as such they are not recognised for your classification card.

Score Cards

Each round has its own score card, but they are all variations of the two below they all require:

Your Name, Style (must be the same as registration card), Date, Venue once completed it must be signed by the Archer and the scorers before been handed in.

Before the shoot starts each group is assigned a starting target and this will become for the purpose of scoring Target 1



Venue: _____

Name: _____ Registration No.: _____

Style: _____ Date: _____

Round: 3D-STANDARD Range name: _____

Standard Unit 1					Standard Unit 2				
Target No.	1st Arrow	2nd Arrow	Running score		Target No.	1st Arrow	2nd Arrow	Running score	
	K	V	W			K	V	W	
1	10	8	5	10 8 5	15	10	8	5	10 8 5
2	10	8	5	10 8 5	16	10	8	5	10 8 5
3	10	8	5	10 8 5	17	10	8	5	10 8 5
4	10	8	5	10 8 5	18	10	8	5	10 8 5
5	10	8	5	10 8 5	19	10	8	5	10 8 5
6	10	8	5	10 8 5	20	10	8	5	10 8 5
7	10	8	5	10 8 5	21	10	8	5	10 8 5
8	10	8	5	10 8 5	22	10	8	5	10 8 5
9	10	8	5	10 8 5	23	10	8	5	10 8 5
10	10	8	5	10 8 5	24	10	8	5	10 8 5
11	10	8	5	10 8 5	25	10	8	5	10 8 5
12	10	8	5	10 8 5	26	10	8	5	10 8 5
13	10	8	5	10 8 5	27	10	8	5	10 8 5
14	10	8	5	10 8 5	28	10	8	5	10 8 5
TOTAL SCORE					TOTAL SCORE				

Place circle around correct arrow score

Scores have been checked and are correct

Archer: _____

Scorer 1: _____ Scorer 2: _____

This is the card for a 3d Standard 2 arrow round

At the first target each Archer will shoot two arrows

The scorer/s will circle the score for each arrow

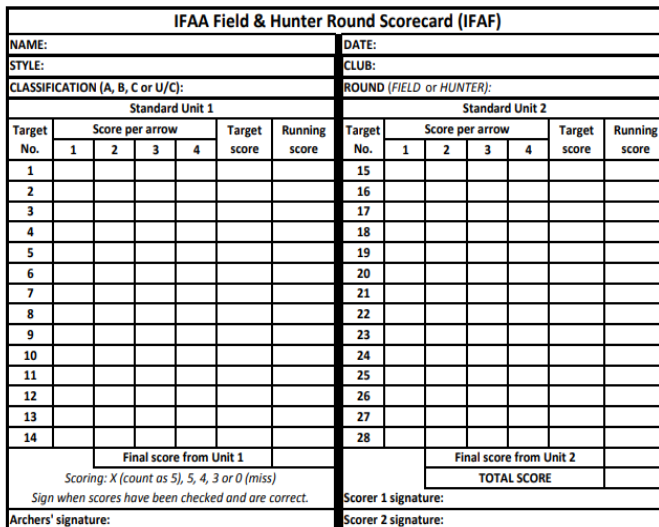
The scores are added together and put into the running total section.

At the next target you add the score to the running score.

Continue till the last target.

Scorers should compare scores and then the archer and scorers sign and return the card to the shoot admin.

Submit this score card to the administration office after the day's shoot!



IFAA Field & Hunter Round Scorecard (IFAF)

NAME: _____ DATE: _____

STYLE: _____ CLUB: _____

CLASSIFICATION (A, B, C or U/C): _____ ROUND (FIELD or HUNTER): _____

Standard Unit 1						Standard Unit 2							
Target No.	Score per arrow				Target score	Running score	Target No.	Score per arrow				Target score	Running score
	1	2	3	4				1	2	3	4		
1							15						
2							16						
3							17						
4							18						
5							19						
6							20						
7							21						
8							22						
9							23						
10							24						
11							25						
12							26						
13							27						
14							28						
Final score from Unit 1						Final score from Unit 2						TOTAL SCORE	

Scoring: X (count as 5), 5, 4, 3 or 0 (miss)

Sign when scores have been checked and are correct.

Archers' signature: _____ Scorer 1 signature: _____

Scorer 2 signature: _____

This is the card for a Field and Hunter Round.

At the first target each Archer will shoot four arrows

Each arrow will be score

The scores are added together and put into the target score

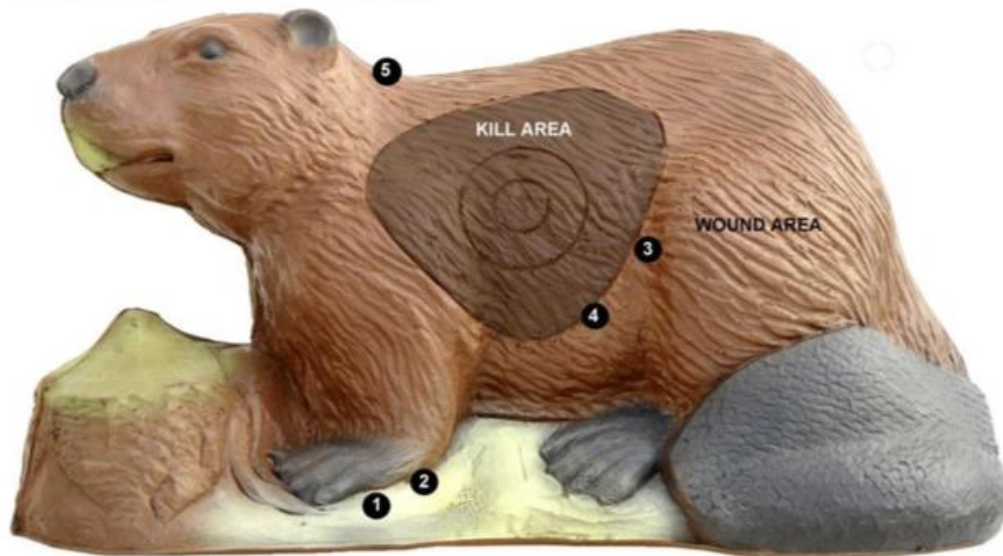
At the next target you add the target score to the running score.

Continue till the last target.

Scorers should compare scores and then the archer and scorers sign and return the card to the shoot admin.

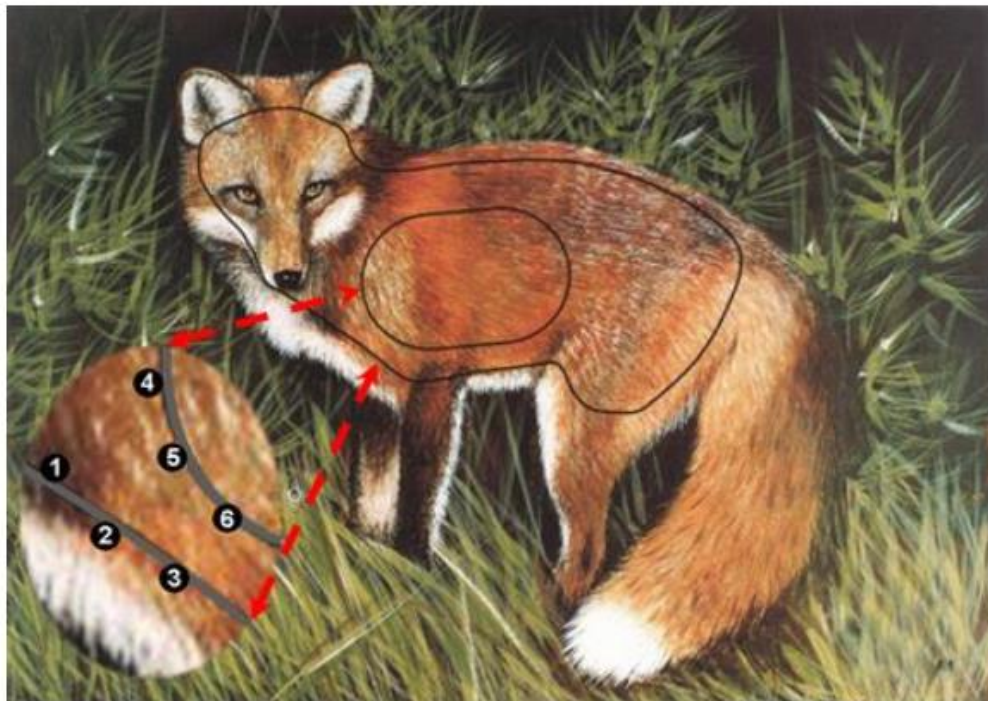
Scoring

Scoring the Animal Round (3D target)



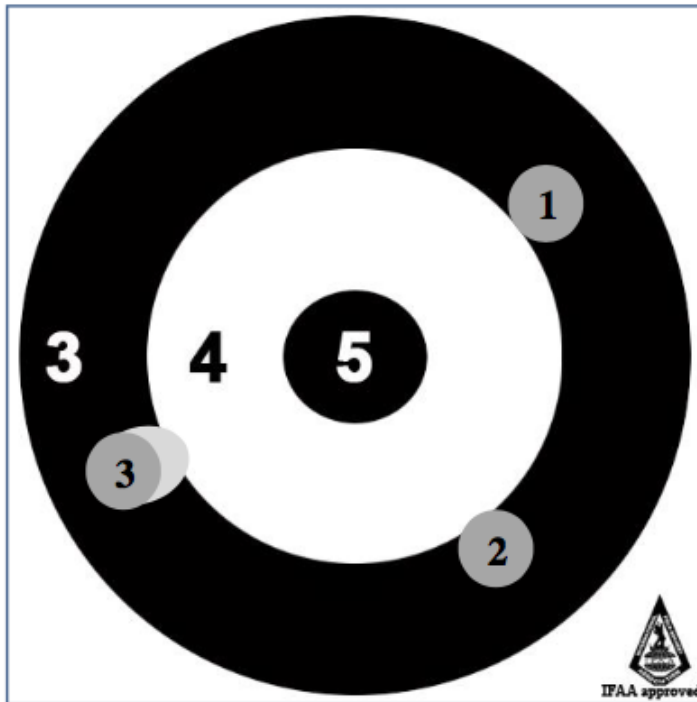
- Arrow ①: The arrow lies in the target base and does not score.
Arrow ②: The arrow lies in the target base but cuts the “hairline”. It is scored a “wound”
Arrow ③: The arrow is scored a “wound”.
Arrow ④: The arrow breaks the “kill” line and is scored a “kill”.
Arrow ⑤: The arrow hits the “hairline” but does not remain in the target. It is not scored and no other arrow may be shot.

Scoring the Animal Round (2D target face):



- Arrow ①: The arrow touches the hairline inside the wound area and is scored as a “wound”.
Arrow ②: The arrow touches the hairline on the outside and does not score.
Arrow ③: The arrow breaks through the hairline and is scored as a “Wound”.
Arrow ④: The arrow touches the kill line and is scored a “wound”.
Arrow ⑤: The arrow does not break the kill line and is scored a “wound”
Arrow ⑥: The arrow breaks the kill line and is scored a “kill”.

Scoring the Field Round and Hunter Round .



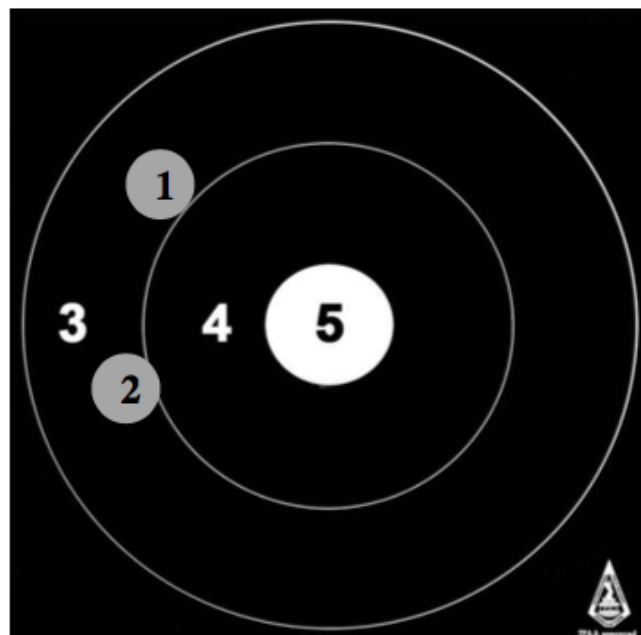
Arrow ① touches the line but does not break the line. The arrow scores 3 points.

Arrow ② breaks through the line. The arrow scores 4 points.

Arrow ③ has torn into the high scoring area, but the shaft is positioned in the low scoring area. It scores 3 points

Arrow ① touches the high scoring area but does not cut into the high scoring area. The arrows scores 3 points.

Arrow ② cuts into the high scoring area. The arrow scores 4 points.



Classification Card (score record round)

This card is used for two distinct reasons

- a. As a Classifications Card for Field and Hunter Rounds 28 targets or 2 x 14 targets only.
- b. As a Score Record Card of official IFAA rounds only
It is proof to other organisations that you have shot and know the rules of the rounds recorded

Any archer that wishes to shoot internationally and/or regularly shoots competitions should have a Classification card these are available on request from the IFAF International Rep.

What goes on the card?

	A	B	C
Freestyle Unlimited	500 ⁺	400 - 499	0 - 399
Freestyle Limited	450 ⁺	350 - 449	0 - 349
Bowhunter Unlimited	475 ⁺	325 - 474	0 - 324
Bowhunter Limited	450 ⁺	300 - 449	0 - 299
Barebow	400 ⁺	300 - 399	0 - 299
Bowhunter / TR	375 ⁺	225 - 374	0 - 224
Longbow	250 ⁺	150 - 249	0 - 149

USE OF CARD

- The card shall be used by archers in all amateur divisions.
- The Card Holder shall present this card at registration for all IFAA sanctioned events
- Failure to produce this Card may prevent the archer from taking part in IFAA sanctioned events.
- The Card Holder shall record his/her score at official shoots: i.e. Club shoots, National shoots, etc. and signed by a shoot official.


CLASSIFICATION CARD

- This card shall only be used as a "Classification Card" for scores obtained in Field and Hunter Rounds and only those scores obtained over 28 targets or 2x14 targets. The Marked Animal Round is not recorded.
- Classification only applies to the Junior and Adult divisions.
- Classification scores are in accordance with Article VII of the IFAA By-Laws. (2017/2019)

SCORE RECORDS

- Other than as Classification card this card shall be used as a "Score Record Card", in which scores obtained in any shoot under IFAA rules and regulations shall be recorded and signed off by a shoot official.
- This Score Card will serve as proof that the Card Holder has previously shot in events under IFAA rules and regulations and has knowledge of the rules of the game.

This card is only valid with a validation of the National Association




IFAA
SCORE RECORDS
&
CLASSIFICATION CARD

.....
Name of Card holder:

.....
Name of Archery Association

.....
Membership number



On the front

Your Name

Your Archery Association

Your Membership Number

Your Association Stamp

Date	Archery Event	Shooting style	Round	Score	class	Verified

On the inside

For every Official IFAA shoot, the shoot Admin will fill in the following information

The Date, Event, Shooting Style, The Round, Your Score and then sign it for you.

The Class column is for the Field and Hunter rounds

	A	B	C
Freestyle Unlimited	500 ⁺	400 - 499	0 - 399
Freestyle Limited	450 ⁺	350 - 449	0 - 349
Bowhunter Unlimited	475 ⁺	325 - 474	0 - 324
Bowhunter Limited	450 ⁺	300 - 449	0 - 299
Barebow	400 ⁺	300 - 399	0 - 299
Bowhunter / TR	375 ⁺	225 - 374	0 - 224
Longbow	250 ⁺	150 - 249	0 - 149

Your Classification

All Adults (17 upwards) and Juniors are classified based on their scores in the Field and Hunter rounds.

How classification cards are filled out

Date	Event	Style	Round	Score	Class	Verified
30/1/2022	Laois Archery	AFBB-R	UAR	482	n/a	G. Phipps
02/02/2022	WIAMM 2022/R2	AFBB-R	Standard indoor	255	n/a	T. Aching
20/02/2022	Wexford Archery	AFBB-R	3D Standard Round	296	n/a	N. Ogg
02/03/2022	WIAMM 2022/R1	AFBB-R	Standard Indoor	245	n/a	S. Vimmes
<p>This shows that the Archer has shot these Animal Rounds and knows the rules of the Round This shows that the Archer has shot these Indoor rounds and knows the rules of the Round</p>						
Date	Event	Style	Round	Score	Class	Verified
23/4/2022	UKIFAC Official Practise Round Laois Archery	AFBB-R	Hunter Round	408	U/C	CMOT Dibbler
28/05/2022	UKIFAC Official Practise Round Dunbrody Archery	AFBB-R	Field Round	395	U/C	C. Carrot
27/05/2022	Mayo Archery	AFBB-R	UAR	496	n/a	F. Colon
26/06/2022	UKIFAC Official Practise Round Na laoch dall	AFBB-R	Field	403	A	H. Vetinari
<p>These rounds are recorded as Unclassified (U/C), the first one because it is a new score and the second one is in a different class. They do show that the archer has shot these target rounds and has knowledge of the rules. The Archer is now classified (A) as they have scored two A Class scores in the last 12 months</p>						